### Mathematics Number

Sometimes match numeral and quantity correctly

Show an interest in numerals in the environment and in representing numbers

Separate a group of three or four objects in different ways, beginning to recognise that the total is still the same Begin to represent numbers using fingers, marks on paper or pictures and recognises not only objects, but anything can be counted, eg steps, claps, and jumps

Recognise numbers of personal significance

Recognise numerals 1-5 and then 1-10

Count 3 or 4 objects by saying number names for each

Count out up to 6 objects from a larger group

Select the correct numeral to represent 1-5 objects, then 1-10 objects

Count reliably with numbers from one to 20 and order them

#### Shape, Space and Measures

To show awareness of similarities of shapes in the environment

To use shapes appropriately for tasks

To begin to talk about shapes of everyday objects eg 'round, tall'

To begin to use mathematical names for 2D shape

Orders two or three objects by length

To select a particular named shape

To use everyday language to compare size

Compare the length of different objects using mathematical language

## **PSED** Making relationships

To play in a group, extending and elaborating play ideas Demonstrates friendly behaviour, initiating conversations and forming good relationships with peers and familiar adults

Initiates conversations, attends to and takes account of what others say

Children play co-operatively, taking turns with others

#### Self-Confidence and Self-Awareness

To select and use resources with help

To be more outgoing towards unfamiliar people and more confident in new social situations

To show confidence when asking adults for help.

To be confident to speak to others about own needs, wants. interests and opinions

Children are confident to try new activities and can talk about why they like some activities more than others.

### Managing Feelings and Behaviour

PD Moving and Handling

To be aware of own feelings and know actions and words can

To begin to become aware of the boundaries set and of the behavioural expectations of the setting.

They talk about their own and others' behaviour, and it's consequences, and know that some behaviour is unacceptable.

Draws lines and circles using gross-motor movements

Can copy some letters eg from their name

Experiments with different ways of moving

Jumps off an object and lands appropriately

Observes the effect of activity on their bodies

To wash and dry hands Dresses with help

Usually dry and clean during the day

Shows a preference for a dominant hand

Begin to form recognisable letters

**Health and Self-care** 

Moves freely and confidently in diff ways – running, jumping, crawling, hopping...

Show increasing control over an object pushing, patting, throwing, catching, kicking

Uses one-handed tools and equipment, eg makes snips in paper with scissors

Holds pencil between thumb and two fingers (no longer whole-hand grip)

Begin to use anti-clockwise movement and retrace vertical lines

Understands that equipment and tools have to be used safely

Shows understanding of how to transport and store equipment safely.

To attend to toileting needs most of the time themselves

# Why is it good to be me? **Autumn Term 1a**

**Development Matters statements 30-50 months**40-60 months Early Learning Goals

# **ACTIVITIES**

**Maths** 

PD

Tankers/e

St Peter

Counting Rhymes/Rhymes with number names Number focus - recognising numbers to 10

riting numbers using different media and resources. sand, paint, water, playdough etc

Counting body actions, steps, claps etc..up to 10 Number Hunts – Looking for/identifying numbers in ICP/OCP Matching numbers to groups of up to 10 objects - maths table Counting objects - maths table, shoes in shoe shop etc

Number games Shape Hunts - Shape fishing /discovering in water, soil and sand Using shapes to create pictures - describe shapes and objects using tall, big, round... words and shape names (more able)

Cutting out / drawing round and naming shapes Bubble painting

Make triangle hats Shape Bingo / match

What's in the bag? With 2D shape ICT - Shape reveal

Compare size/length - shoe shop role-play

# **ACTIVITIES**

# SFAD - New Beginnings

Belonging to class - Self-portraits Stories about belonging and families

Carpet time behaviour - Good sitting, Good Listening Golden Rules: Discuss, create and display

Introduce Traffic lights - positive behaviour system Forest school activities

Use of visual timetable

Self-Registration.

Adapting activities to suit individual interests

Selecting resources Friendships

Group activities where children work co-operatively in Continuous provision e.g. - Working together to

build/role-play

Adults to model playing games and turn taking Talking about feelings - What makes us happy and sad?

Making happy / sad pictures Looking at photographs of people and identifying feeling from expressions-range of feelings e.g worried, excite

# **ACTIVITIES**

laydough - Numbers, numicon, faces, cutt and 'Myself' playdough mats.

**PSED** 

Use of scissors - cutting lines, simple shapes, faces, body parts Val Sabin Gym Unit 1- Travelling over/under/around.

Safety when moving around hall or outdoor area. Discussions about safety when jumping and landing in OCP

Large Outdoor apparatus - Climbing frame, Tricycles, Bats and balls, Space hoppers

Circle games using large balls for catching

Action songs

Large/small construction.

Use of IWB for Big Writing

Big painting / drawing - Large easel/paintbrush/water. Finger / hand painting and printing.

Promote pincer grip for drawing/writing tools. Funky Fingers to match developmental needs

Interactive fine motor display /Name cards to copy/ Pencil control sheets.

# **ACTIVITIES**

### British Values-family customs

Talk about themselves and their holidays Small World play with dolls house/home.

Role play-shoe shop with shoes, boxes, tills ,customers. Draw and label faces and bodies - Talk about sims and diffs Create faces from magazines

Draw the members of their own family

UtW

Compare pictures of themselves and their friends

TECH- Use phones / cameras in role play Maker Space trolley-Exploring simple circuits-copper tape, batteries, bulbs to light up

pictures. Global-E twinning with European schoolssustainability. Explore range of toys with moving parts Use listening centre and headphones. Computers (with adult

support) Use 2 simple to make faces and draw pictures, rhymes on the computer (2simple)/Purple Mash.Label body parts, use espresso programs. Ipads - use appropriate apps and take photographs. Pictures of each other doing different things in the lassroom/pictures of themselves on the ipads

RE - Family: Own and School family / Church family/God's family/

CL&

LIT

Circle Time and Carpet Time. Collaborative tasks

Structured play in Home corner with

Technological and writing equipment

Book time / activities in small groups (Guided reading) Create signs and labels for Home corner

Discrete Phonics activities.- RWI Listening station - Nursery Rhymes

Letter puzzles, jigsaws

Rhyming iigsaws, Nursery rhyme iigsaws Author focus: Oliver Jeffers books and activities Range of stories in story time

My Mum and Dad make me laugh - Nick Sharett Writing name and other things in role-play etc Naming family member and friends

Labelling pictures of faces / bodies Talking about how their bodies have grown / changed

Emergent writing about family members Adult supporting in book corner

story time with books chosen by children

# **ACTIVITIES**

Sings familiar songs and Nursery Rhymes Learn new topic songs (Music Session)

EA&D

Listen to music and create movements to show feelings Paintings, collages of faces and people / bodies

Big painting / drawing. - Holidays, faces, family, bodies, friends Exploring colour and colour mixing to paint people

Collages using textured materials for large faces Hand and feet prints -marvellous monkeys with own

Use playdough to add features to faces, bodies etc Use of different instruments or clap to beat out own name/ rhythms.

Role play in home / dolls house/shoe shop Free choice construction - Encourage children to link to role play.

Child initiated ideas: PLEASE SEE 'CHILDREN'S INTERESTS' TRACKING CHART ON THE CLASSROOM'S 'CHARACTERISTICS OF EFFECTIVE LEARNING' WORKING DISPLAY-daily tracking of children's interests which then informs daily /weekly planning directions.

# UtW

#### **People and Communities**

Remember and talk about significant events - holidays

Shows an interest in people who are familiar to them

Know some things that make them unique and can talk about some of the similarities and diffs of friends and family

Children talk about past and present events in their own lives

#### The World

Comments and asks questions about aspects of their familiar world

To develop an understanding of growth and changes over time Look closely at similarities, differences, patterns and change

Talk about the features of their own immediate environment and how environments may vary from one another.

ACTIVITIES

To know how to operate simple equipment eg remote control, CD player

To show interest in technological toys or real objects such as cameras / phones.

Show skill in making toys work with moving parts

Know that information can be retrieved from computers Completes a simple program on a computer (With adult support)

Uses ICT hardware to interact with age appropriate computer software (With adult support)

#### CL

## **Listening and Attention**

Listens to others, one-to-one and in small groups, when the conversation interests them

Listen to stories with increasing attention and recall

Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories Focuses attentions – still listen and do, but can shift attention

To follow directions if not intently focused on own choice of activity

Maintains attention, concentrates and sits quietly during appropriate activity

# Understanding

ds to simple instructions eg, to get out or put away an object

Begin to understand how and why questions Respond to instructions involving a two-part sequence.

Listens and responds to ideas expressed by others in conversation or discussion

Children can follow instructions involving several ideas or actions.

They answer 'how' and 'why' questions about their experiences and in response to stories

#### Speaking

an retell a simple past event in the correct order

Uses talk to connect ideas, explain what is happening and anticipate what might happen next, recall and relive past experiences.

lses intonation, rhythm and phrasing to make the meaning clear to others.

Builds up vocabulary that reflects the breadth of their exper Uses talk in pretending objects stand for something else in play eg. This box is my castle

Extends vocabulary by grouping and naming.

Uses language to imagine and recreate roles and experiences in play situations. Introduces a storyline or narrative into their play Children express themselves effectively, showing awareness of listeners' needs. They use

past, present and future forms accurately when talking about events that have hap are to happen in the future.

## Literacv

### Reading

To show awareness of rhyme and alliteration

Listen and join in with stories and poems in small groups

Listen to stories with increasing attention and recall

Describe story setting, events and characters

Show interest in illustrations and print in books and the environment Recognises familiar words and signs such as own name and advertising logos

Look at books independently

Hold books the correct way and turn pages Know that print carries meaning and in English is read top to bottom, left to right Hear and say the initial sound in words

Enjoys an increasing range of books. To begin to link sounds to letters

To use phonic knowledge to read some simple words

## Writing

netimes gives meanings to marks as they draw and paint

Ascribes meanings to marks they see in different j

To give meanings to marks they make as they draw, write and paint Hear and say the initial sound in words

To write own name and other things such as labels

# EA&D Exploring and Using Media and Materials

Explores colour and how colours can be changed

Tan out simple repeated rhythms

Begins to: Use simple tools and techniques competently and appropriately

#### Being Imaginative

Engages in imaginative role-play based on first hand experience

Sings some familiar songs Initiates movements in response to music

Understands they can use lines to enclose a space, and to begin to use these shapes to represent objects Uses various construction materials

Joins construction pieces together to build and balance

Realises tools can be used for a nurnose

Begins to build a repertoire of songs and dances

Explains what happens when they mix colours

Constructs with a purpose in mind, using a variety of resources

Notices what adults do, imitating it what is observed and then doing it when adult is not there.

Use available resources to create props to support role-play

Creates simple representations of events, people and objects

Chooses particular colours to suit a purpose Introduce a storyline or narrative into their play